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(71) Applicant (for all designated States except US): NOKIA
CORPORATION [FUF1]; Keilalahdentie 4, FIN-02150
Espoo (FI).

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(72) Inventor; and

(75) Inventor/Applicant (for US only): HUOMO, Miikka
[FLTI]; Aapramintie 6 A 1, FIN-01610 Vantaa (FI).

(74) Agent: HIGGIN, Paul; Swindell & Pearson, 48 Friar
Gate, Derby DE1 1GY (GB).

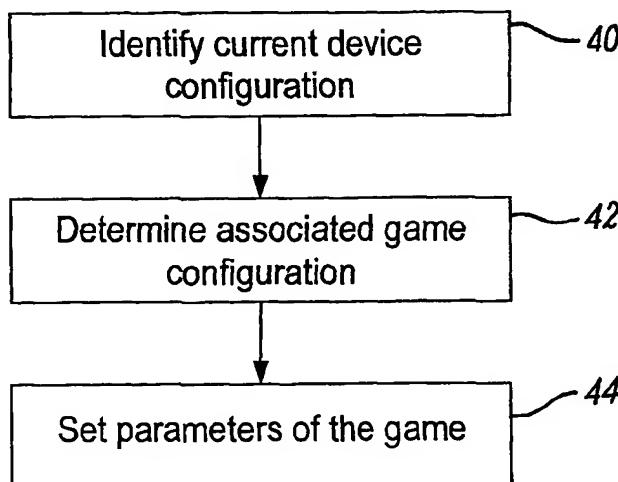
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(54) Title: A DEVICE AND SYSTEM FOR PLAYING A GAME AND A METHOD FOR CONTROLLING A GAME



(57) Abstract: A gaming device for playing a game including one or more parameters that affect a user's participation in the game, the gaming device comprising: a memory storing a data structure that associates each one of a plurality of device configurations with a respective game configuration, wherein each game configuration differently specifies one or more parameters of the game; means for identifying the current device configuration for the device; means for using the data structure to determine a current game configuration associated with the current device configuration; and means for controlling the game by setting parameters in the game as specified by the current game configuration.